

TITLE: Stig of the dump

AUTHOR: Clive King

INTEREST AGE: 8-12 Years

BOOKBAND: Dark Blue

OUR REVIEW: An established classic. Core title

that is always worth stocking.

ACTIVITIES

ENGLISH

- Write a playscript of an argument between Barney and his sister Lou about it not being safe at the chalk pit.
- Choose one of the main events of the story and write it as a diary entry from Barney's point of view.
- Write a description of the pit and the discarded objects at the bottom of it.
- Why might the creeper near the pit be called 'Old Man's Beard'?
- If you visited Stig, what presents would you take him? Why?
- At the start of the story, Stig shows Barney around his home. Make a page about Stig's den in the form of an estate agent's information sheet about a home for sale.
- Write a character profile to describe Barney or Stig.
- Imagine you teach Stig to speak. What would you teach him first? Why?
- Barney teaches Stig many new skills. Choose one of them and write a set of instructions to teach somebody else.
- Write a prequel to the story explaining where Stig came from.
- Imagine that you are the police officer interviewing Barney about the robbery. What questions would you ask? How would he respond?
- Write a newspaper report about the missing leopard from the circus?
- Write a postcard from Barney to his family to explain some of the adventures that he has had.



COMPUTING

 Make a sign to discourage people from going too near to the edge of the chalk pit.

<u>ART</u>

- Make a storyboard showing the main events of the first few pages of the story.
- Using the description in the book draw a picture of Stig's den.
- Draw a picture of the dump at different times of day? in the bright morning sunlight, as the sun is going down and / or at night under the light of the moon.
- In Chapter 3, Stig draws a
 picture on his chalk wall using a
 blackened stick. Can you try to
 recreate the picture that he
 drew? Investigate different
 types of cave painting.

DESIGN TECHNOLOGY

- Design a new and improved den for Stig. Think about what he needs there to be comfortable (light / heat etc).
- Design a new tool to help Stig with his digging.
- Design a new machine to help Barney lower his gifts down to Stig.
- Barney and Stig use lots of different tools when they are building things. Make a safety poster to teach people how to use them carefully.
- Create a new costume that Barney or Stig could wear to the party.

GEOGRAPHY

- Parts of the story take place at different times of the year. Can you explain how things change throughout the seasons?
- Several places are mentioned in the story. Can you look on a map and find where it might be set?

HISTORY

 In the story Stig makes a flint knife. Can you find out about different artefacts used by cavemen? How did they make these objects? What were they made from and what did they use them for?

MUSIC

- Compose a theme tune for a movie version of the story.
- Can use make some musical instruments using natural objects? Could you use them to make a song?

